

# Deliverable

Project Acronym:	ImmersiaTV
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## D2.4 Content Creation

**Revision:** 1.1

**Authors:**

**Gregg Young (VRT)**

Luk Overmeire (VRT)

Maria Pacheco (Lightbox)

Helder Campos (Lightbox)

João Lourenço (Lightbox)

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Dissemination Level

P	Public	x
C	Confidential, only for members of the consortium and the Commission Services	

**Abstract:** This document lists the content creation datasets (video content) produced during and under terms of the Immersiatv project. There are three different types of data acknowledged: raw test content (no post production attributed), processed test content, finished footage used in the pilot demonstrators (pilot 1 and pilot 1.5). All content is published under Creative Commons Attribution-NonCommercial 4.0 license.

## REVISION HISTORY

Revision	Date	Author	Organisation	Description
0.1	4/5/2017	Luk Overmeire	VRT	ToC and compilation of contributions
0.2	24/5/2017	Pau Pamploma Negre	I2cat	Revision
0.3	26/05/2017	Pau Pamploma Negre	I2cat	Revision VRT
0.4	26/05/2017	Pau Pamploma Negre	I2cat	Version 1
0.5	29/5/2017	Pau Pamploma Negre	I2cat	Version 3 and version 3.1
0.6	30/5/2017	Gregg Young	VRT	Formatting and new contributions v3.2
0.7	30/05/2017	João Lourenço	Lightbox	New contributions v3.2 (a)
0.8	30/05/2017	Gregg Young	VRT	New contributions version 3.3
1	1/06/2017	Gregg Young	VRT	Final version
1.1	30/01/2018	Gregg Young	VRT	New version for pilot 2

### Disclaimer

The information, documentation and figures available in this deliverable, is written by the **ImmersiaTV** (*Immersive Experiences around TV, an integrated toolset for the production and distribution of immersive and interactive content across devices*) – project consortium under EC grant agreement H2020 - ICT15 688619 and does not necessarily reflect the views of the European Commission. The European Commission is not liable for any use that may be made of the information contained herein.

### Statement of originality:

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## 1. LIST OF CONTENT DATA SETS

	Description	Corresponding pilot iteration	Content owner	Type
<b>MEDIA T01</b>	360 camera rig tests on location - downtown Porto;	pilot 1	LightBox	N/P
<b>MEDIA T02</b>	Test footage to try out scene transition between omni images and Qbic Camera Tests conducted at Lightbox HQ;	pilot 1	LightBox	N/P
<b>MEDIA T03</b>	Pilot 01 footage;	pilot 1	LightBox	DEMO VERSION
<b>MEDIA T04</b>	Pilot 1.5 (Multi Cam Showcase) footage.	pilot 1.5	LightBox	DEMO VERSION
<b>MEDIA T05</b>	360 test content of cyclocross (Overijse) - 6 viewpoints	pilot 1 & 2	VRT	RAW MATERIAL
<b>MEDIA T06</b>	360 Orah 4i test content - children's live broadcast award show	pilot 2	VRT	RAW MATERIAL
<b>MEDIA T07</b>	Live pilot 2 footage – Soudal cyclocross in Leuven	Pilot 2	VRT	RAW MATERIAL

## 2. CONTENT DESCRIPTION

### 2.1. MEDIA T01:

<b>File name:</b>	T01.zip
<b>Content description:</b>	360 camera test in downtown Porto. People walking by the riverside.
<b>Package description:</b>	Multiple subfolders with clips from the various takes shot for the testing by the Riverside in Porto's Downtown; This is pre-stitching footage, which means, that this is the user experience when working in such a workflow: one gets the multiple camera angles in different folders with multiple takes. Then this footage is imported into video stitching softwares in order to create the final omnidirectional image.
<b>File size:</b>	21.8 Gb
<b>Recording equipment:</b>	GoPro H3Pro6 Rig
<b>Format:</b>	MP4
<b>Codec:</b>	H.264/AVC
<b>Codec Profile:</b>	High@L5
<b>Bit rate:</b>	45 Mbps
<b>Frame rate</b>	47,951 fps
<b>Frame rate mode</b>	Constant
<b>Chroma Subsampling</b>	4:2:0
<b>Bit Depth</b>	8 bits
<b>Scan type</b>	Progressive
<b>Resolution:</b>	1920x1440
<b>Audio available:</b>	Yes – Camera Audio
<b>Audio Format</b>	AAC (Advanced Audio Codec)
<b>Audio Format Profile</b>	LC
<b>Audio Bit rate</b>	128 Kbps
<b>Audio Bit rate mode</b>	Constant

<b>Audio Sampling rate</b>	48.0 KHz
<b>Audio Frame rate</b>	48,875 fps (1024 spf)
<b>Audio Compression Mode</b>	Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	
<b>Link:</b>	<a href="https://zenodo.org/record/571090#.WSRH02iLTIV">https://zenodo.org/record/571090#.WSRH02iLTIV</a>

## 2.2. MEDIA T02:

<b>File name:</b>	T02.zip
<b>Content description:</b>	Test footage with GoPro H3Pro6 Rig to try out synchronisation between omnidirectional and directive images. There are also tests made with Qbic Camera conducted at Lightbox HQ.
<b>Package description:</b>	Two folders with the first synchronisation test between omnidirectional and directive images. One has 2D images, the other 360° raw unstitched files; A test folder of the Qbic camera – raw files and a final stitched output.
<b>File size:</b>	12.5 Gb
<b>Recording equipment:</b>	Directive video: Sony XDCam 360 video: GoPro H3Pro6 Rig / Elmo Qbic
<b>Format:</b>	Directive video: MP4 Omnidirectional video: MP4/AVC (Advanced Video Codec)
<b>Codec</b>	Directive video: MPEG-2 Omnidirectional video: AVC1
<b>Codec profile:</b>	Directive video: Main@High Omnidirectional video: High@L5
<b>Bit rate</b>	Directive video: 35 Mbps

	Omnidirectional video: 30 Mbps
<b>Frame rate</b>	Directive video: 25 fps. Omnidirectional video: 47,951fps (Qbic 27,97 fps)
<b>Frame rate mode</b>	Directive video: Variable Omnidirectional video: Constant
<b>Chroma Subsampling</b>	Directive video: 4:2:0 Omnidirectional video: 4:2:0
<b>Bit depth</b>	8 Bits
<b>Scan Type</b>	Directive video: Interlaced Omnidirectional video: Progressive (Both rigs)
<b>Resolution:</b>	Directive video: 1440x1080 Omnidirectional video: 1920x1080
<b>Audio available:</b>	Yes
<b>Audio Format</b>	Directive video: PCM Omnidirectional video: AAC (Both rigs)
<b>Audio Format Profile</b>	Directive video: lpcm Omnidirectional video: LC
<b>Audio Bit rate</b>	Directive video: 128 Kbps Omnidirectional video: 128 Kbps (Both rigs)
<b>Audio Bit rate mode</b>	Directive video: Constant Omnidirectional video: Constant (Both rigs)
<b>Audio Sampling rate</b>	Directive video: 48 KHz Omnidirectional video: 48 KHz
<b>Audio Compression Mode</b>	Directive video: Lossy Omnidirectional video: Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0


<p><b>Example frames:</b></p>	
<p><b>Link:</b></p>	<p><a href="https://zenodo.org/record/571110#.WSRI6GiLTIV">https://zenodo.org/record/571110#.WSRI6GiLTIV</a></p>

### 2.3. MEDIA T03:

<b>File names:</b>	SCENE_5.zip   SCENE_8.zip   SCENE_9.zip
<b>Content description:</b>	Footage from three specific scenes of Pilot 01 – Locker room scene, car scene and classroom scene.
<b>Package description:</b>	Three main folders: each one referring to a specific scene (i.e. SCENE 5); Inside each main folder there are two subfolders: OMNI (pertaining to 360° footage) and DIR (referring to 2D images of that scene).
<b>File size:</b>	26.1 Gb   13,1 Gb   29,5 Gb
<b>Recording equipment:</b>	GoPro H3Pro6 Rig (Omni) - Blackmagic Micro Studio Camera 4K (Directive)
<b>Format:</b>	Directive video: MOV Omnidirectional video: MP4
<b>Codec:</b>	Directive video: Apple ProRes422 Omnidirectional video: AVC1
<b>Codec Profile:</b>	Directive video: High Profile Omnidirectional video: High@L5



<b>Bit rate:</b>	Directive video: 491 Mbps Omnidirectional video: 45 Mbps
<b>Frame rate</b>	Directive video: 25 fps Omnidirectional video: 47,952 fps
<b>Frame rate mode</b>	Directive video: Constant Omnidirectional video: Variable
<b>Chroma Subsampling</b>	Directive video: 4:2:2 Omnidirectional video: 4:2:0
<b>Bit Depth</b>	Directive video: 10 bits Omnidirectional video: 8 bits
<b>Scan type</b>	Directive video: Progressive Omnidirectional video: Progressive
<b>Resolution:</b>	Directive video: 3840x2160 Omnidirectional video: 1920x1080
<b>Audio available:</b>	Yes – Camera Audio
<b>Audio Format</b>	Directive video: PCM Omnidirectional video: AAC
<b>Audio Format Profile</b>	Directive video: In24 Omnidirectional video: LC
<b>Audio Bit rate</b>	Directive video: 2304 Kbps Omnidirectional video: 128 Lbps
<b>Audio Bit rate mode</b>	Directive video: Constant Omnidirectional video: Constant
<b>Audio Sampling rate</b>	Directive video: 48.0 KHz Omnidirectional video: 48.0 KHz
<b>Audio Compression Mode</b>	Directive video: Lossy Omnidirectional video: Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	

	
<b>Link:</b>	<a href="https://zenodo.org/record/570527#.WSgLnPyult">https://zenodo.org/record/570527#.WSgLnPyult</a> <a href="https://zenodo.org/record/570551#.WSgLnPyult">https://zenodo.org/record/570551#.WSgLnPyult</a> <a href="https://zenodo.org/record/570591#.WSgLnPyult">https://zenodo.org/record/570591#.WSgLnPyult</a>

## 2.4. MEDIA T04:

<b>File names:</b>	T03.zip
<b>Content description:</b>	Pilot 1.5 (Multi Cam Showcase) raw files – football game shot with multiple omnidirectional cameras.
<b>Package description:</b>	Two main folders - Directive and Omnidirectional. Inside the first one there is a proxy file of the TV broadcast of the filmed football game. The folder Omni has the 3 cameras and their respective raw files, that would require further stitching before creating a project and creating a product using the ImmersiaTV plugin on Adobe Premiere Pro.
<b>File size:</b>	35,3 Gb
<b>Recording equipment:</b>	GoPro H3Pro6 Rigs (Omni) – Directive footage from Broadcast capture.


<b>Format:</b>	Directive video: MP4 Omnidirectional video: MP4
<b>Codec:</b>	Directive video: AVC1 Omnidirectional video: AVC1
<b>Codec Profile:</b>	Directive video: MAIN@L5.1 Omnidirectional video: High@L5
<b>Bit rate:</b>	Directive video: 10.0 Mbps Omnidirectional video: 45 Mbps
<b>Frame rate</b>	Directive video: 25 fps Omnidirectional video: 29,970 fps
<b>Frame rate mode</b>	Directive video: Constant Omnidirectional video: Variable
<b>Chroma Subsampling</b>	Directive video: 4:2:2 Omnidirectional video: 4:2:0
<b>Bit Depth</b>	Directive video: 16 bits Omnidirectional video: 8 bits
<b>Scan type</b>	Directive video: Progressive Omnidirectional video: Progressive
<b>Resolution:</b>	Directive video: 3840x2160 Omnidirectional video: 1920x1080
<b>Audio available:</b>	Yes – Camera Audio
<b>Audio Format</b>	Directive video: PCM Omnidirectional video: AAC
<b>Audio Format Profile</b>	Directive video: In24 Omnidirectional video: LC
<b>Audio Bit rate</b>	Directive video: 2304 Kbps Omnidirectional video: 128 Kbps
<b>Audio Bit rate mode</b>	Directive video: Constant Omnidirectional video: Constant

<b>Audio Sampling rate</b>	Directive video: 48.0 KHz Omnidirectional video: 48.0 KHz
<b>Audio Compression Mode</b>	Directive video: Lossy Omnidirectional video: Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	 
<b>Link:</b>	<a href="https://zenodo.org/record/571123#.WSgV7hPytTZ">https://zenodo.org/record/571123#.WSgV7hPytTZ</a>

## 2.5. MEDIA T05:

<b>File name:</b>	WP2 T2.4 MEDIA T05 Cyclocross
<b>Content description:</b>	360 test content of cyclocross (Overijse, 6/12/2015) - 6 viewpoints.

<b>Package description:</b>	<p>This content package consists of the following zipfiles:</p> <ul style="list-style-type: none"> <li>• Commentator Paul en Michel_finish.zip: captured by a 4 camera GOPRO rig (two shots not absolute by camera malfunction), raw material suitable for stitching software (Videostitch) Content: commentator booth, commentators covering the finish of the cyclocross race</li> <li>• Commentator Paul and Michel_start.zip raw material suitable for stitching software (Videostitch) Content: commentator booth, commentators covering the start of the cyclocross race</li> <li>• Start Race.zip: raw material suitable for stitching software (Videostitch) Content: cyclocross racers lining up and start of the race</li> <li>• Bend in the climb: raw material suitable for stitching software (Videostitch) Content: hazardous bend on the track during the climb</li> <li>• Bend2.zip: raw material suitable for stitching software (Videostitch) Content: 2nd hazardous bend on the cyclocross circuit</li> <li>• Straight through the wood.zip: raw material suitable for stitching software (Videostitch) Content: part of the track through the wood</li> <li>• In tent after race_1.zip: raw material suitable for stitching software (Videostitch) Content: cyclocross rider getting interviewed inside a tent after the race</li> <li>• In tent after race_2.zip: raw material suitable for stitching software (Videostitch) Content: cyclocross rider getting interviewed inside a tent after the race</li> </ul>
<b>File size:</b>	180 Gb
<b>Recording equipment:</b>	7 camera GOPRO rig Hero4
<b>Format:</b>	MP4
<b>Codec:</b>	H.264/AVC
<b>Coding profile:</b>	MP


<b>Bit rate:</b>	60MB/S
<b>Frame rate</b>	50 fps.
<b>Frame rate mode</b>	Constant
<b>Chroma Subsampling</b>	4:2:0
<b>Bit Depth</b>	8 bit
<b>Scan type</b>	Progressive
<b>Resolution:</b>	1920x1440
<b>Audio available:</b>	no
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	
<b>Link:</b>	<a href="http://doi.org/10.5281/zenodo.569482">http://doi.org/10.5281/zenodo.569482</a> <a href="http://doi.org/10.5281/zenodo.569175">http://doi.org/10.5281/zenodo.569175</a> <a href="http://doi.org/10.5281/zenodo.562267">http://doi.org/10.5281/zenodo.562267</a> <a href="http://doi.org/10.5281/zenodo.569308">http://doi.org/10.5281/zenodo.569308</a>

	<a href="http://doi.org/10.5281/zenodo.569533">http://doi.org/10.5281/zenodo.569533</a> <a href="http://doi.org/10.5281/zenodo.569820">http://doi.org/10.5281/zenodo.569820</a>
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## 2.6. MEDIA T06:

<b>File name:</b>	WP2 T2.4 MEDIA T06 Ghostrockers
<b>Content description:</b>	Children's live broadcast award show,
<b>Package description:</b>	<a href="#">Ghostrockers.mp4</a> : table shot of a music band sitting together on a table during a music award show, , equirectangular format
<b>File size:</b>	276.5 MB
<b>Recording equipment:</b>	Orah 4i camera
<b>Format:</b>	MP4
<b>Codec:</b>	H.264/AVC
<b>Coding profile:</b>	MP
<b>Bit rate</b>	21 MB/s
<b>Frame rate</b>	30 fps
<b>Frame rate mode</b>	Constant
<b>Chroma Subsampling</b>	4:2:0
<b>Bit Depth</b>	8 bit
<b>Scan type</b>	Progressive
<b>Resolution:</b>	2048 × 1024
<b>Audio available</b>	Yes (camera audio, overdriven)
<b>Audio Format</b>	AAC
<b>Audio Format Profile</b>	LC
<b>Audio Bit rate</b>	128 kbps
<b>Audio Bit rate mode</b>	Constant
<b>Audio Sampling rate</b>	48.0 KHz
<b>Audio Frame rate</b>	30 fps



<b>Audio Compression Mode</b>	Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	
<b>Link:</b>	<a href="http://doi.org/10.5281/zenodo.569844">http://doi.org/10.5281/zenodo.569844</a>

## 2.7. MEDIA T07:

<b>File name:</b>	T07.zip
<b>Content description:</b>	Live pilot 2 raw files for cyclocross race with multiple omnidirectional cameras, and directional TV output. 2 type of omnidirectional cameras have been used:  (1) Orah 4i (2) AZilPix Studio.One camera
<b>Package description:</b>	Two main folders - Directive and Omnidirectional. Inside the first one there is a high quality version of the TV broadcast of about 10 minutes of the filmed cyclocross men's elite race. The folder Omni has the 4 cameras and their respective raw files, that would require further editing to create a product in the form of a simulated live cyclocross experience, using either the ImmersiaTV plug-in or Cinegy Live.
<b>File size:</b>	Directive video: 5,8 GB Orah: 1840,6 MB Studio.One: 4,41 GB
<b>Recording equipment:</b>	Directive video: LDK 8000 HD production camera + live editing Orah 4i: 3 cameras AZilPix Studio.One: 1 camera
<b>Format:</b>	Directive video: MXF Orah: MPEG-TS



	Studio.One: MOV
<b>Codec:</b>	Directive video: AVC-Intra 100 Orah: H.264-AVC Studio.One: H.264-AVC
<b>Codec Profile:</b>	Directive video: High 4:2:2 Intra Profile, Level 4.1 Orah: HP Studio.One: MP
<b>Bit rate:</b>	Directive video: 100 Mb/s Orah: 9759 kb/s Studio.One: 31 Mb/s
<b>Frame rate</b>	Directive video: 25 fps Orah: 30 fps Studio.One: 25 fps
<b>Frame rate mode</b>	Directive video: Constant Orah: Constant Studio.One: Constant
<b>Chroma Subsampling</b>	Directive video: 4:2:2 Orah: 4:2:0 Studio.One: 4:2:0
<b>Bit Depth</b>	Directive video: 10 bit Orah: 8 bit Studio.One: 10 bit
<b>Scan type</b>	Directive video: MBAFF Orah: Progressive Studio.One: Progressive
<b>Resolution:</b>	Directive video: 3840 x 2178 Orah: 4096 x 2048 Studio.One: 3840 x 2160
<b>Audio available:</b>	Directive video: yes Orah: no audio Studio.One: yes

<b>Audio Format</b>	Directive video: PCM Studio.One: PCM
<b>Audio Bit rate</b>	Directive video: 1152 kb/s Studio.One: 1536 kb/s
<b>Audio Bit rate mode</b>	Directive video: 16 bit Studio.One: 16 bit
<b>Audio Sampling rate</b>	Directive video: 48 KHz Studio.One: 48 KHz
<b>Audio Compression Mode</b>	Directive video: Lossy Studio.One: Lossy
<b>Licensing:</b>	Creative Commons Attribution-NonCommercial 4.0
<b>Example frames:</b>	

**Link:**

<http://doi.org/10.5281/zenodo.1162949>